

Teams

- To consist of a minimum of 4 and a maximum of 8 Scouts
- Composite patrols are allowed
- Troops are allowed to enter more than 1 patrol if they notify the organisers
- No team member over 14
- A maximum per team of 1 PL and 2 APL's or 2 PL's and 1 APL
- Only 4 of the patrol contribute points. The others may enter for experience but they will not score any points.

Equipment Required

PER TEAM

- Pack of cards or similar quiet game
- First Aid Kit
- Completed booking in sheet
- Pens/pencils
- Ingredients for the cooking competition (see rules)

PER INDIVIDUAL

- Full Uniform as worn on your Troop night (to be worn on arrival & departure)
- Packed Lunch
- Mobile phones may be taken but will be collected in at the beginning of the event and you will only be allowed to use them at the end of the event to call your parents.

Contact Numbers

Organising Team

Richard Blunden (ADC Scouts) 07720294312
David Nickols (District Scout Leader) 07789236597
Suzanne Squirrel (District Scout Leader)



Barking & Dagenham
Mark Sutton Competition



Barking & Dagenham Scouts

invite you to

Mark Sutton
31st January 2009

at

6th B&D HQ
St. Mary's, Grafton
Road

10:00 a.m. - 4:00 p.m.



This event costs the district around

£50

All donations are welcome

Patrol Information Pack

Event Rules

Each of the bases will be marked out of 100 points

Each Patrol will have around 30 minutes on each base

Inspection

Inspection will be judged on each troops known choice of uniform and presentation of the uniforms. Each patrol must bring a first aid box

Knots

Each patrol will be asked to understand and use knots from the groups below in an appropriate situation:

'Loops'

Alpine Butterfly, Bowline, Double Figure of Eight

Hitches

Truckers Hitch, Taut line Hitch, Timber Hitch

Bends

Zeppelin Bend, Sheet Bend, Carrick Bend

Other

Reef Knot, Fisherman's Knot, Fireman's Chair, Round Turn and Two Half Hitches, Sheet Bend, Sheep Shank

Mapping

Each patrol will be expected to be able to understand and use:

- 6 figure grid references
- OS map symbols (Explorer Scale 1:25000)
- Contour lines
- Route navigation
- Route length and related material that would enable them to navigate effectively in unfamiliar country.

Compass

Each patrol will be expected to be able to understand and use:

- Using a map with a compass
- Bearings
- Magnetic deviation
- Roamer scales on a compass
- Length estimation using a compass
- Triangulation

Cooking

Each patrol will be asked to cook a simple meal using the equipment provided. Marks will be awarded for hygiene, cooking ability, best use of ingredients, ingenuity and safety. Each patrol must produce a menu that is to be handed in to the organising team during booking in. The difficulty and quality of the menu will be taken into account by the judging team. Guidelines and suggestions for recipes have been given out at SL Meetings and leaders should refer to the minutes of those meetings for guidance.

First Aid

Each patrol will be expected to complete a first aid incident to the best of their ability.

Quiz

Each patrol will be expected to complete a quiz during the course of the competition