



Barking & Dagenham Cub Scouts invite you to

# Jungle Rally

**Competition**

on

Saturday 15<sup>th</sup> November 2008

at

17<sup>th</sup> Barking & Dagenham HQ  
Wilmington Gardens  
Barking

9 a.m. for 9:30 start



This event costs the district around

£50

All donations are welcome

## Contact Numbers

### Organising Team

Rosemary Oakwell (ADC Cubs)

07905567224



# Rules

- Each pack may enter a **single** team consisting of up to 6 cubs (no more than 2 sixer's and no more than 2 seconder's)
- Each team must be present in **full** uniform. They are also asked to bring a change of clothes and a packed lunch.

# Bases

Each team will be examined at a variety of bases. The leader in charge of each base will give the team a total score out of 100 marks. Marks will be awarded for teamwork and behaviour as well as ability and skill. Each base will usually last between 10-20 minutes, although this may vary. There will be a short break for lunch halfway through the event. At the end of the event, the scores will be totaled and presentations will take place.

## Knots

Each team member will be expected to be able to know what each knot is called, be able to tie the knot and know its common use. The knots that they will be examined on are a round turn and two half hitches, clove hitch, sheet bend, bowline, alpine butterfly, figure of eight.

## Map Signs

Each team member will be expected to be able to recognise at least 10 common map symbols from an Ordnance Survey Explorer map. They must be able to recognise the symbol both from a card and from the actual map itself. The map symbols that will be tested will consist of the majority on the map key, paying particular attention to Footpath, Bridleway, Tourist Information, General Features, Abbreviations, Motorway, A, B and secondary roads, Railway, and Railway station. Other symbols may be used as more difficult tests although these would only ever earn a few 'bonus' points.

## Compass

Each team member will be expected to know the 8 main points of the compass (and their order). At least one of the team will be expected to be able to use a Silva-type compass to follow a given bearing in degrees. The team as a whole will be expected to be able to work together to follow a simple route using a compass. The route may consist of a set of bearings/main points to be followed in order with a given distance to travel at each step. This may take the form of an actual route using a compass and a rope, or it may be using squared paper, pencil and a ruler to form a shape.

## Feats of Skill

## Tent Pitching

## Gadgets

## Flags & Saints

### Packing a Rucksack

Each team member will be expected to know how to pack a rucksack for a day/weekend hike. They must be able to choose the correct items from a selection containing some inappropriate items. They will also be tested on their ability to correctly and neatly pack the rucksack with special items in their correct place (e.g. First aid kit, water proofs on top).

### Kim's Game

Each team member will be tested on their observation, recognition and memory skills. Exact details of this base will vary but previous years have included: Memory game be able to recall and describe a selection of 20 items seen for 2 minutes only, Touch be able to recognise and describe 20 common items held unseen in a bag by touch only, Smell be able to recognise and describe 20 common items by smell alone (while blindfolded), Sound be able to recognise and describe 20 common sounds heard twice each on a tape.

### British Sign Language

Each team member will be tested on the British Sign Language Alphabet and be expected to complete a simple word (such as their name) using British Sign Language.

## Our Country

## History of Scouting

## Cub Badges

## Nature Trophy

The Nature Trophy is a separate competition from the Jungle Rally. This will consist of a single base where the cubs will be tested on knowledge related to the natural world. Details will vary from year to year (depending on who is examining the base) but topics in past years have included: Silhouettes of common birds & animals, Recognising leaves and seeds from common trees and plants, Tree recognition